

```

----- lcd.vhd -----
*****
--
-- PLD for LCD unit ver 1.0
--
-- programmed by kaneko Jan.5 2005
--
*****
library ieee;
use ieee.std_logic_1164.all;

=====
--
-- entity
--
=====
entity lcd is
  port(
    ----- CPU side -----
    CS1n : in std_logic; -- chip select 1
    CS2n : in std_logic; -- chip select 2
    ABO  : in std_logic; -- address bus
    RDn  : in std_logic; -- read pulse
    WRn  : in std_logic; -- write pulse
    DB   : inout std_logic_vector(7 downto 0); -- data bus
    ----- LCD side -----
    RS   : out std_logic; -- register select
    RW   : out std_logic; -- read/write select
    E    : out std_logic; -- enable pulse
    LDB  : inout std_logic_vector(7 downto 0) -- LCD data bus
  );
end lcd;

=====
--
-- architecture
--
=====
architecture RTL of lcd is
begin
  ----- make control signal -----
  RS <= ABO;
  RW <= WRn;
  E <= '1' when CS1n = '0' and CS2n = '0' and (RDn = '0' or WRn = '0') else
    '0';

  ----- make LCD data bus -----
  LDB <= DB when CS1n = '0' and CS2n = '0' and WRn = '0' else
    (others => 'Z');

  ----- make CPU data bus -----
  DB <= LDB when CS1n = '0' and CS2n = '0' and RDn = '0' else
    (others => 'Z');
end RTL;

```